

KAK - Midnight Commander Color schemes

<https://www.midnight-commander.org/wiki/doc/common/skins>

Midnight Commander supports color schemes. This allows to change the look of all elements of the program interface. If you not need for colors, you may run Midnight Commander with `-b` or `--nocolor` option.

Colors in Midnight Commander

Color of any interface element described by color pair:

Color for text and background	Colors just for text
black	gray
red	brightred
green	brightgreen
brown	yellow
blue	brightblue
magenta	brightmagenta
cyan	brightcyan
lightgray	white

Definition of color scheme

Default color scheme now hardcoded and noo able to change without recompile of project. At start of program first initialized default color scheme. Then analyzes the user-defined color schemes. User has four opportunities to redefine the colors of interface elements Midnight Commander:

- in section [Colors] in `~/.mc/ini` configuration file;
- in section describing the terminal in `~/.mc/ini` configuration file. You can define your color scheme for each type of terminal;
- in environment variable `MC_COLOR_TABLE`;
- through the command-line `-C` option (or `--colors` option).

Each of these settings supplements or replace previous settings

Default color scheme

Parameter	Value	Description
normal	lightgray,blue	Main color
reverse	black,lightgray	Inverse color
gauge	white,black	Progressbar indicator
input	black,cyan	Input string
selected	black,cyan	Panel: current file
marked	yellow,blue	Panel: marked file
markselect	yellow,cyan	Panel: current marked file
directory	white,blue	Panel: directory
executable	brightgreen,blue	Panel: executable file
link	lightgray,blue	Panel: symlink
stalelink	brightred,blue	Panel: stale symlink
device	brightmagenta,blue	Panel: file of device

core	red,blue	Panel: core-file
special	black,blue	Panel: special file
dnormal	black,lightgray	Dialog window: main color
dfocus	black,cyan	Dialog window: color of focused element
dhotnormal	blue,lightgray	Dialog window: Color of character for hotkey
dhotfocus	blue,cyan	Dialog window: Color of character for hotkey in focused element
errors	white,red	Error message: main color
errdhotnormal	yellow,red	Error message: Color of character for hotkey
errdhotfocus	yellow,lightgray	Error message: Color of character for hotkey in focused element
menu		
menunormal	white,cyan	Menu: main color
menusel	white,black	Menu: selected item
menuhot	yellow,cyan	Menu: Color of character for hotkey
menuhotsel	yellow,black	Меню: Color of character for hotkey in selected item
helpnormal	black,lightgray	Help: main color
helpitalic	red,lightgray	Help: italic text
helpbold	blue,lightgray	Help: bold text
helplink	black,cyan	Help: unselected text link
helpslink	yellow,blue	Help: selected text link
viewunderline	brightred,blue	Viewer and editor: underlined text
editnormal	lightgray,blue	Editor: main color
editbold	yellow,blue	Editor: color of highlighted search results
editmarked	black,cyan	Editor: marked text
editwhitespace	brightblue,blue	Editor: tabs and trailing spaces
editlinestate	white,cyan	Editor: color of status field for lines

Description of format user-defined color scheme

Use short help by calling:

```
$ mc -H
```

or

```
$ mc --help-colors
```

```
alias mc="mc -c -color menunormal=black,cyan"
```